

Beyond the good ol' LaunchAgents - 1 - shell startup files

theevilbit.github.io/beyond/beyond_0001

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This is part 1 in the series of “Beyond the good ol' LaunchAgents”, where I try to collect various persistence techniques for macOS. For more background check the [introduction](#).

Shell startup files are executed when our shell environment like `zsh` or `bash` is starting up. macOS defaults to `/bin/zsh` these days, and whenever we open `Terminal` or SSH into the device, this is the shell environment we are placed into. `bash` and `sh` are still available, however they have to be specifically started.

When we start `zsh` it checks number of files, and if there is an environment variable or command inside, it will be set or executed. Probably the most common is `.zshrc`, which is used to set the shell environment and execute commands. It can be found in the user's home directory. `bash` has a similar one, called `.bashrc`.

The man page of `zsh`, which we can read with `man zsh` has a long description of the startup files.

STARTUP/SHUTDOWN FILES

Commands are first read from `/etc/zshenv`; this cannot be overridden. Subsequent behaviour is modified by the `RCS` and `GLOBAL_RCS` options; the former affects all startup files, while the second only affects global startup files (those shown here with a path starting with a `/`). If one of the options is unset at any point, any subsequent startup file(s) of the corresponding type will not be read. It is also possible for a file in `$ZDOTDIR` to re-enable `GLOBAL_RCS`. Both `RCS` and `GLOBAL_RCS` are set by default.

Commands are then read from `$ZDOTDIR/.zshenv`. If the shell is a login shell, commands are read from `/etc/zprofile` and then `$ZDOTDIR/.zprofile`. Then, if the shell is interactive, commands are read from `/etc/zshrc` and then `$ZDOTDIR/.zshrc`. Finally, if the shell is a login shell, `/etc/zlogin` and `$ZDOTDIR/.zlogin` are read.

When a login shell exits, the files `$ZDOTDIR/.zlogout` and then `/etc/zlogout` are read. This happens with either an explicit exit via the `exit` or `logout` commands, or an implicit exit by reading end-of-file from the terminal. However, if the shell terminates due to `exec`'ing another process, the logout files are not read. These are also affected by the `RCS` and `GLOBAL_RCS` options. Note also that the `RCS` option affects the saving of history files, i.e. if `RCS` is unset when the shell exits, no history file will be saved.

If `ZDOTDIR` is unset, `HOME` is used instead. Files listed above as being in `/etc` may be in another directory, depending on the installation.

As `/etc/zshenv` is run for all instances of `zsh`, it is important that it be kept as small as possible. In particular, it is a good idea to put code that does not need to be run for every single shell behind a test of the form ``if [[-o rcs]]; then ...'` so that it will not be executed when `zsh` is invoked with the `-f` option.

Any of these files may be pre-compiled with the `zcompile` builtin command (see `zshbuiltins(1)`). If a compiled file exists (named for the original file plus the `.zwc` extension) and it is newer than the original file, the compiled file will be used instead.

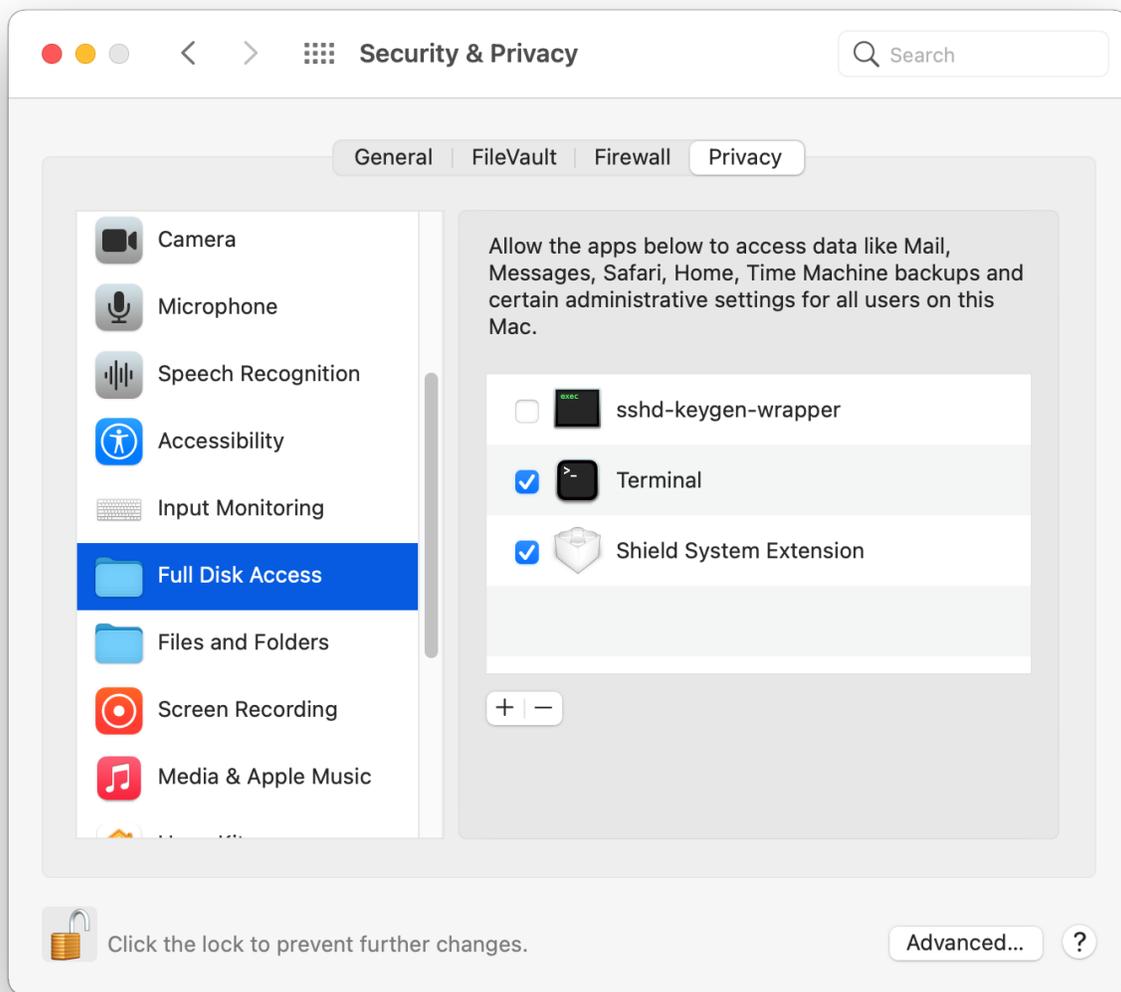
As we can see, beyond `.zshrc` we have many other files, like `.zlogin`, `.zshenv` and a few others. Normally these files don't exist on macOS.

Similar startup files exist for `bash` and `sh`. The latter supports far less such files, checking the man page it's very short.

```
$HOME/.profile
```

```
/etc/profile
```

The benefit of these scripts, especially `.zshrc` which is used as the default shell environment, is that when Terminal is started, and it starts the shell, it will inherit Terminal's privacy permissions.



Many power users will have “Full Disk Access” rights granted to Terminal (as shown above) and as such, it will be able to access many privacy sensitive locations. So if we place any script inside these files, it will have powerful rights. For example:

```
curl google.com  
cp -R ~/Library/Messages /tmp/
```

This script will do a network connection and copy `Messages` to `/tmp/`.

```
csaby — -zsh — 80x24
Last login: Sun Mar 14 06:04:49 on ttys000
<HTML><HEAD><meta http-equiv="content-type" content="text/html; charset=utf-8">
<TITLE>301 Moved</TITLE></HEAD><BODY>
<H1>301 Moved</H1>
The document has moved
<A HREF="http://www.google.com/">here</A>.
</BODY></HTML>
[csaby@bigur ~ % ls -l /tmp/Message
total 1440
drwxr-xr-x  14 csaby  wheel    448 Mar 14 06:04 NickNameCache
-rw-r--r--   1 csaby  wheel  266240 Mar 14 06:05 chat.db
-rw-r--r--   1 csaby  wheel   32768 Mar 14 06:05 chat.db-shm
-rw-r--r--   1 csaby  wheel  436752 Mar 14 06:05 chat.db-wal
csaby@bigur ~ % █
```

It will result in accessing messages as shown above.

Beyond that Terminal runs outside the sandbox, thus if we can place anything inside these script files, we can escape the sandbox.

Another related command to watch for, is `chsh`, which can change the shell environment for a user.

```
chsh -s /bin/bash
```

As defenders it's a good practice to monitor for the occurrence of these files, and if they exists, then analyze their content.