

# Maybe if it had characters and stuff and different levels, it would be OK

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Raymond Chen

In a classic series, Electronic Games Monthly plopped modern kids, ages 9 through 12, in front of classic video games: Pong, Donkey Kong, Tetris. And then recorded their reactions. Here, the kids are playing Tetris and appear to be obsessed with stuff blowing up.

**Tim:** Which button do I press to make the blocks explode?

**EGM:** Sorry, they don't explode.

**Becky:** This is boring. Maybe if it had characters and stuff and different levels, it would be OK. If things blew up or something or—

**Sheldon:** If there were bombs.

**Becky:** Yeah, or special bricks. Like, if a yellow brick touched a red brick it would blow up and you'd have to start over.

**John:** Why haven't I won yet? I've paired up so many of the same color.

**EGM:** Don't worry about colors.

**John:** I just lined up six of the same color. Why didn't they blow up?

**EGM:** Nothing blows up.

Best single line: "I'm sure everyone who made this game is dead by now."

The article was such a hit that they did it again the following year.

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